

Arduino Introduction

What is an Arduino and how do they apply to model railroading?

Introduction

- The presentation is geared towards DIY (Do It Yourself) modelers that like to dabble in electronics.
- It is not the intent to replace or discourage the use of commercial products.
- There is a learning curve
- For those who enjoy the adventure of discovery.

What is an Arduino

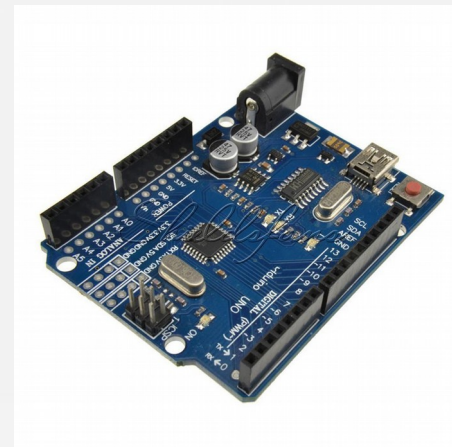
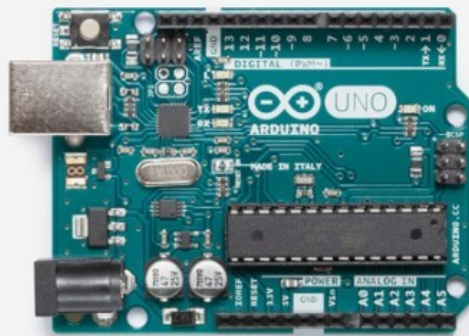
- Arduino is an open source computer hardware and software company out of Italy
- Original product was developed for education by offering a low cost development product
- Rapidly grew into a DIY ecosystem with a large product range and following.

What is an Arduino

- “Arduino” commonly refers to the hardware and software platform
- The company also developed software to ease the development (programming) process
- There are many components or shields available to address many sensing and automation needs

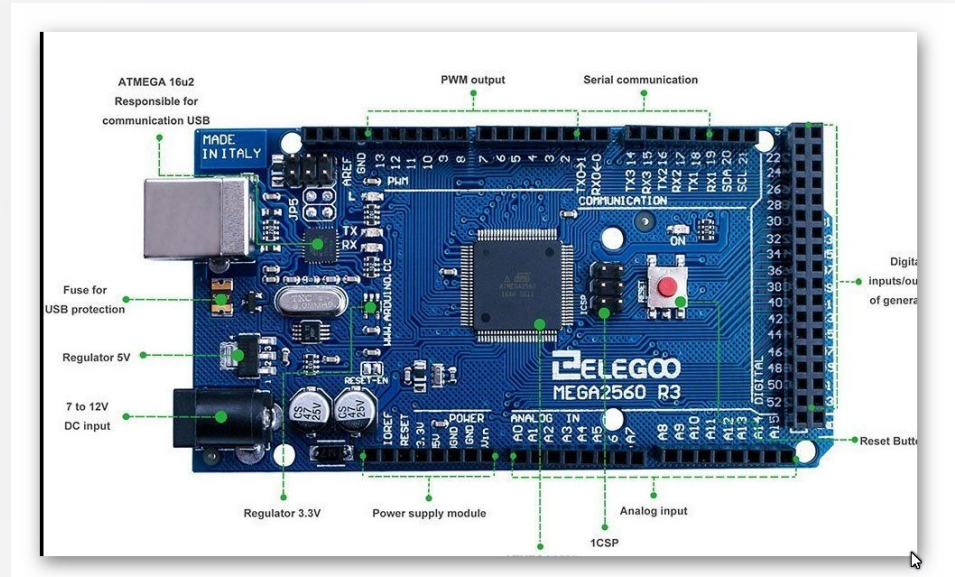
Arduino Processor Types

- The original “Arduino Uno” was a large scale board that defined a standard for shields(add on boards)
- The basic design remains but components have changed



Arduino Processor Types

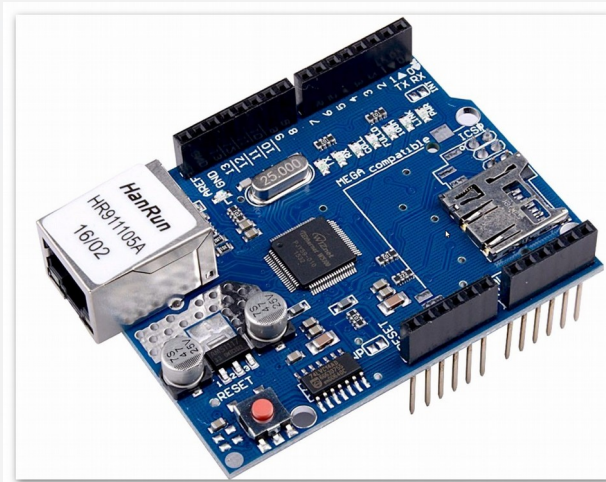
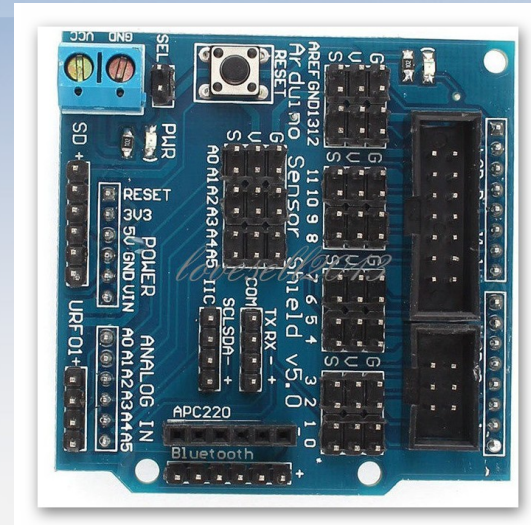
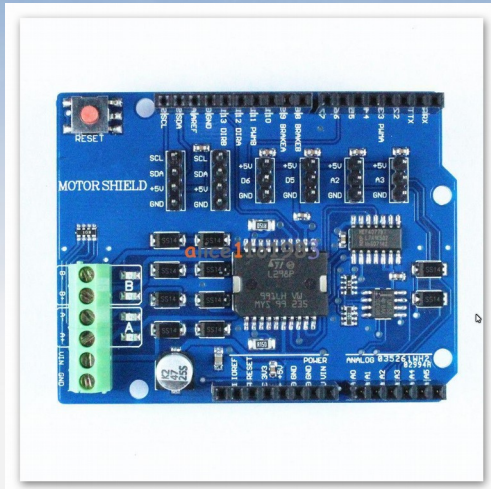
- Based on the UNO the MEGA has the same capabilities but add more input output ports
- Also has a larger memory capacity for larger programs



Arduino Shields

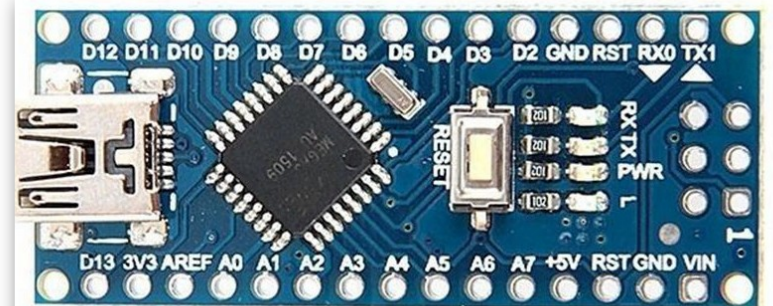
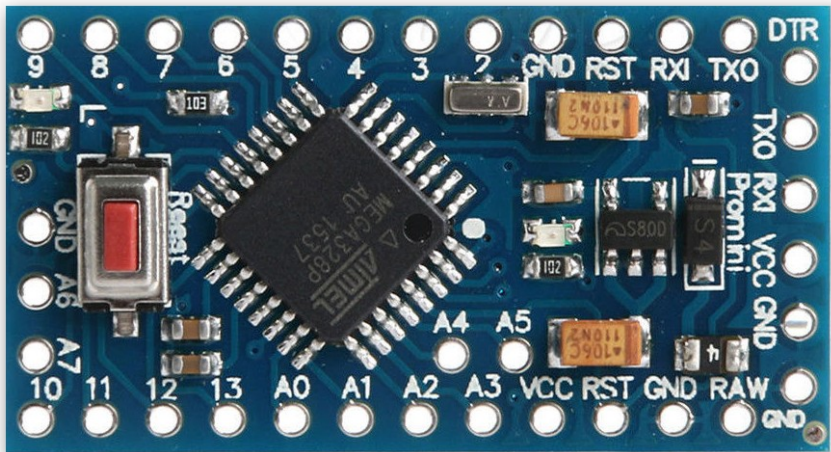
- Shields extend the capabilities of the UNO and MEGA
- The shields are all of the same electronic profile
 - pin layout are the same
 - physical size is the same
- Shields can be stacked to allow for even more flexibility

Shield Examples



Arduino variations

- To achieve a smaller form factor variations were developed
- All are programmed the same
- All have the same software specifications
- All belong to the same ecosystem



What are some Applications

- Education
- Home Automation
- Drones
- CNC Milling Machines
- 3D Printers
- Anything that requires controllable input outputs with high accuracy and motor control

Model Railroading Examples

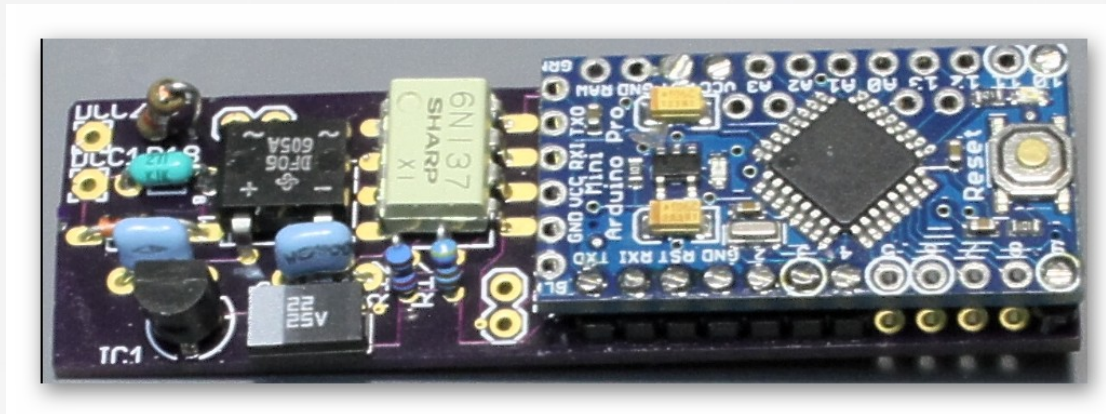
- Model Railroading is a prime use case for the Arduino
- Model Railroading has a need to control many diverse devices
 - Motors
 - Servos
 - Turnout
 - Signal
 - Lamps

DCC Controller

- Using a UNO and a motor controller board loaded with the DCC++ software library we can build a complete DCC controller and booster for under \$30
 - fully NMRA compliant
 - 3 amp Booster
 - PC interface
 - JMRI support
 - Network interface
 - expansion to control other devices

Stationary Decoder

- Geoff Bunza designed a 17 channel decoder board
 - uses an Arduino Pro with 17 functions
 - has servo and motor control
 - uses an open source DCC software library
 - needs to be assembled and programmed



Digitrax - LocoNet

- Digitrax has a control network know as LocoNet
- Used to connect throttles and other devices to the control station
- Arduino can be used as:
 - throttle
 - i/o module
 - control unit
- Software is open source

RFID

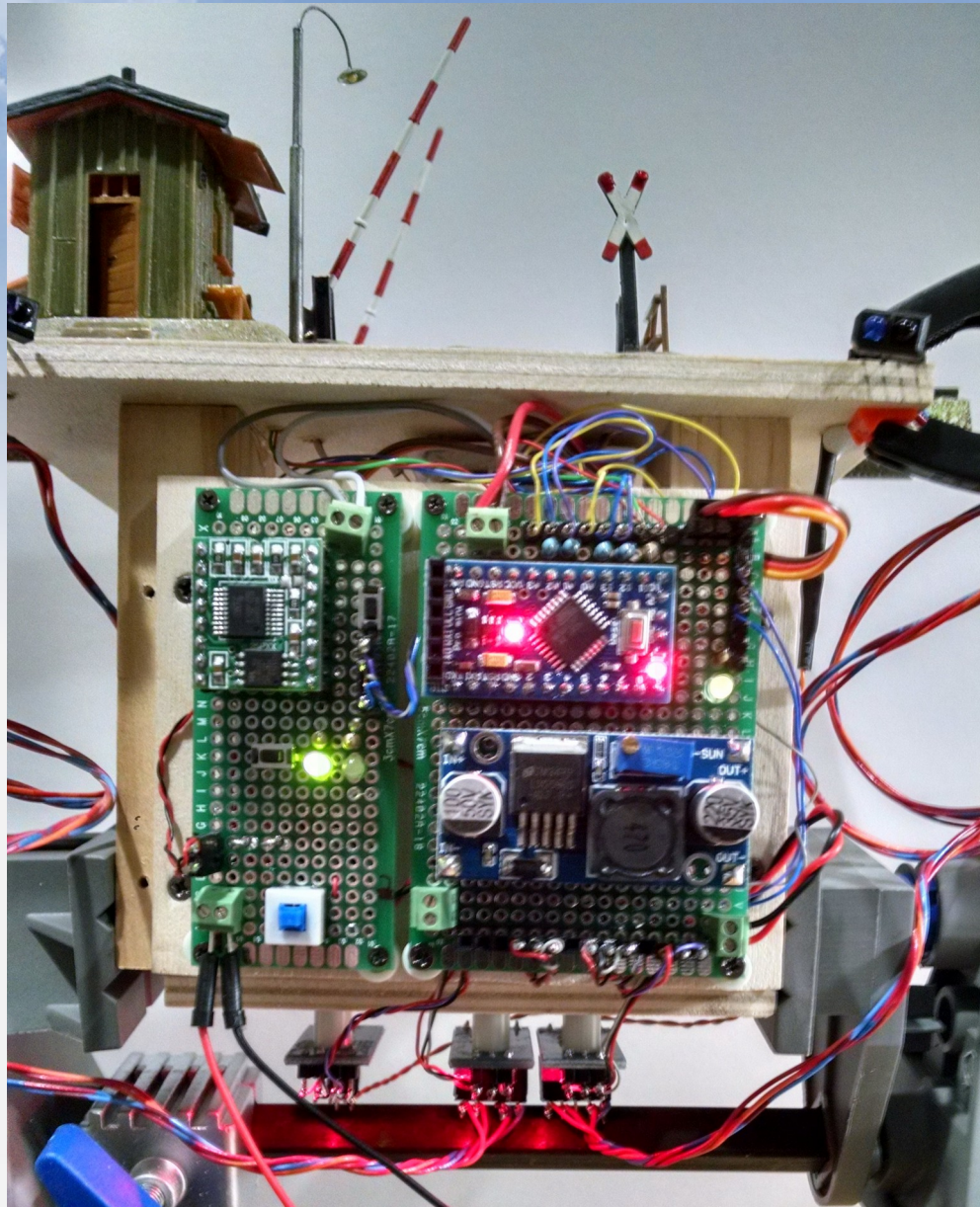
- Radio-frequency identification (RFID) can be used to identify rolling stock
- Tags are mounted on rolling stock
- A sensor reads the tag and reports back to the Arduino
- Arduino then calculates the identity and location of rolling stock and reports back to the control station
- Control Station takes appropriate action

C/MRI

- Computer/Model Railroad Interface (C/MRI) is used to control devices such as:
 - Control Panel
 - Signals
 - Turnouts
 - Turntables
 - Automation
- Developed by Bruce Chubb in 1985
- Arduino can be used
 - node for input and output
 - position decoder
 - control panel driver
- NMRA Supported

Crossing Gate

- Using Arduino Nano
- sensors embedded in track
- servo motors
- sound module
- light sensor



Video

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Caboose Lighting

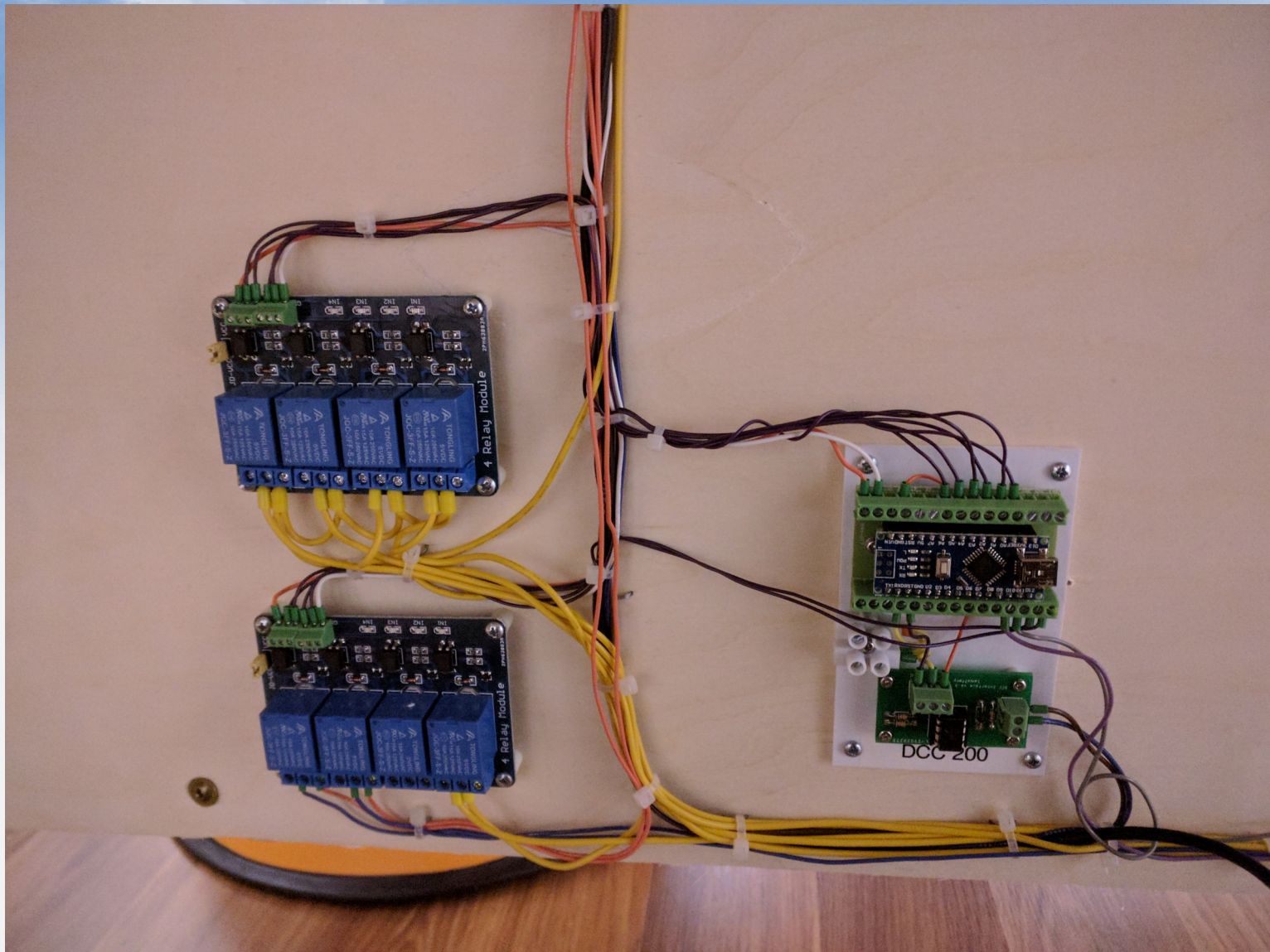
- Using Geoff Bunza board
- uses Arduino Pro
- Top LED are two LED with only 2 wires
- Powered from rail
- Controlled via DCC
- Caboose Demo

Lighting Automation

- Purpose was to control various lighting groups
- Also control 6 power to 6 staging tracks
- Lights should go on automatically
- Separate control circuits for lighting groups
- Uses Arduino Nano, relay shield and DCC Converter
- One photo sensor controls all lighting for the layout



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Video

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Scene Automation

- Uses Multiple Arduino Nano
- Wired on custom boards
- Uses Sound module
- Uses proximity sensor to sense approach of a person
- Outside lighting controlled by photo cell
- Automation Scene includes
 - Barn Farm House
 - Crossing Lighting



Video

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Where to Buy

- Arduino <http://www.arduino.cc>
- SparkFun <http://www.sparkfun.com>
- Adafruit <http://www.adafruit.com>
- Amazon <http://www.amazon.com>
- ebay <http://www.ebay.com>

- or you can order them from me

Additional Resources

- Available at Amazon.com
- General books
 - Getting Started with Arduino
 - Programming Arduino
 - Beginning Arduino
- Model Railroading Related
 - Arduino Model Railroad Animation
 - Arduino Model Railroad Signals

Thank You for your time

If you have any further questions you can reach me at

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Credits

- DCC Library - NMRA
- LocoNet Library - NMRA
- C/MRI Library - NMRA

- DCC++ - Gregg
- DCC Interface Shield - Ian Jeffery
- DCC Stationary Decoder - Geoff Bunza
- C/MRI Paul Chubbs